

# Power of Algebraic Methods in Designing Algorithms for Graph Problems

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February 11, 2025

# This Talk

## *Plan of the Talk:*

- Introduction
- Bipartite Perfect Matching
- Longest Path

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*Mantra.* **Algebra Powers Computation.**

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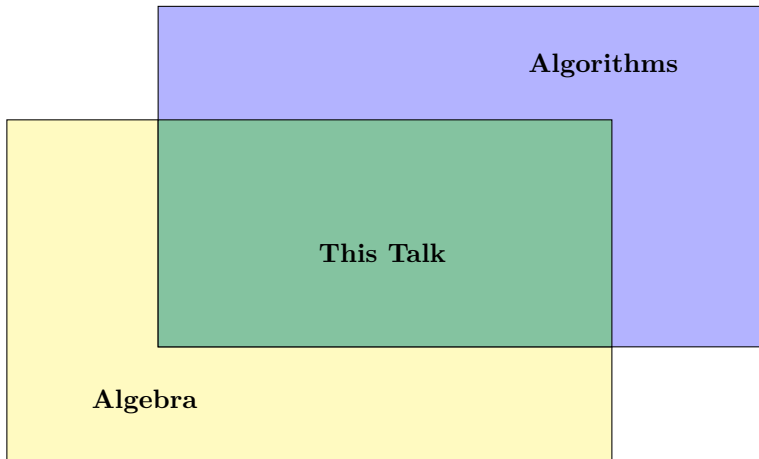
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# Polynomials

## ■ Univariate Polynomial:

$$P(x) = 3x^4 - 2x^3 + x^2 + 5x - 7$$

A univariate polynomial of degree  $d$  can have at most  $d$  many roots.

## ■ Multivariate Polynomial:

$$Q(x, y) = 2x^3y^2 - xy + 4x^2 - 3y^3 + 6$$

$$Q(x_1, \dots, x_n) = \sum_{(e_1, \dots, e_n)} \alpha_{e_1, \dots, e_n} \cdot x_1^{e_1} \cdots x_n^{e_n} \quad \text{where, } e_1 + \dots + e_n \leq d.$$

A term  $x_1^{e_1} \cdots x_n^{e_n}$  is square-free  $\iff \forall i, e_i$  is either 0 or 1.

- $x^3y^2$  is **not** square-free but  $xy$  is square-free.



# Matrices

**Determinant:**

$$\det(M) = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11}(a_{22}a_{33} - a_{23}a_{32}) - a_{12}(a_{21}a_{33} - a_{23}a_{31}) + a_{13}(a_{21}a_{32} - a_{22}a_{31}).$$

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**General Formula:** 
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- A matrix  $M$  is **invertible**  $\iff \det M \neq 0$ .
- The **rank** of a matrix is the size of maximum invertible submatrix.

# Algebraic Algorithm: General Template

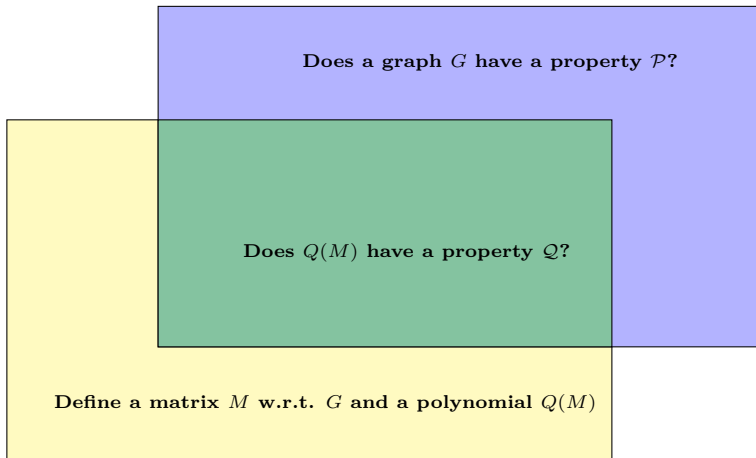
Does a graph  $G$  have a property  $\mathcal{P}$ ?

# Algebraic Algorithm: General Template

Does a graph  $G$  have a property  $\mathcal{P}$ ?

Define a matrix  $M$  w.r.t.  $G$  and a polynomial  $Q(M)$

# Algebraic Algorithm: General Template

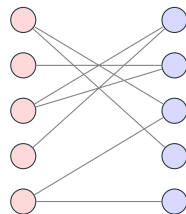
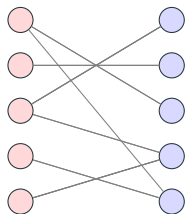


# Bipartite Perfect Matching

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# Perfect Matching in Bipartite Graphs

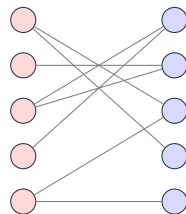
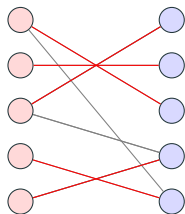
A **perfect matching** in a bipartite graph  $G = (L \cup R, E)$ , ( $L = R = [n]$ ) is a subset  $M \subseteq E$  s.t. every vertex is incident to exactly one edge in  $M$ .





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# Bipartite Perfect Matching: Known Results

- Polynomial-time algorithm.

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- Polynomial-time algorithm. using augmenting path idea

# Bipartite Perfect Matching: Known Results

- Polynomial-time algorithm.



Can we do better?

# Designing Parallel Algorithm

- **Efficient Parallel Algorithm:** solvable in **poly-log** time using **polynomially** many processors.
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Open problem: Design an efficient parallel algorithm for bipartite perfect matching.

# Designing Parallel Algorithm

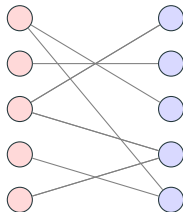
- **Efficient Parallel Algorithm:** solvable in poly-log time using polynomially many processors. Complexity class: NC.
- For example, matrix multiplication, and the determinant computation in NC.

Open problem: Design an efficient parallel algorithm for bipartite perfect matching.

# Bipartite Perfect Matching: an Algebraic Solution

Consider a **bipartite graph**  $G = (L \cup R, E)$  s.t.  $L = R = [n]$  and  $E \subseteq L \times R$  and define a symbolic matrix  $A$ ,

$$A_{i,j} = \begin{cases} x_{i,j}, & (i,j) \in E \\ 0, & (i,j) \notin E \end{cases}$$



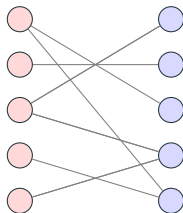
$$A = \begin{bmatrix} 0 & 0 & x_{1,3} & 0 & x_{1,5} \\ 0 & x_{2,2} & 0 & 0 & 0 \\ x_{3,1} & 0 & 0 & x_{3,4} & 0 \\ 0 & 0 & 0 & 0 & x_{4,5} \\ 0 & 0 & 0 & x_{5,4} & 0 \end{bmatrix}.$$



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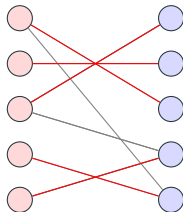
**Theorem (Tutte, Edmonds, Lovász ...)**

$G$  has a perfect matching  $\iff \det A$  is nonzero.

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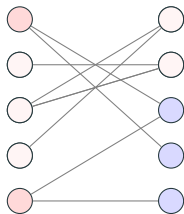


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# Bipartite Perfect Matching



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**Theorem (Tutte, Edmonds, Lovász ...)**

*$G$  has a perfect matching  $\iff \det A$  is nonzero.*

# Bipartite Perfect Matching

Does a graph  $G$  have a perfect matching?

Is symbolic determinant  $\det T$  nonzero?

Define the Tutte matrix  $T$

# Open Problem

Open problem: Design an efficient deterministic parallel algorithm for bipartite perfect matching.

# Longest Path

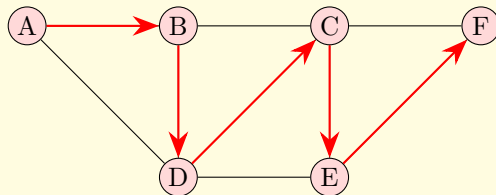
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# Longest Path in a Graph

Given a graph  $G$ , find a **longest** path in  $G$ .

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- The longest path in this graph is  $A \rightarrow B \rightarrow D \rightarrow C \rightarrow E \rightarrow F$ .



# Longest Path: Known Results

- Shortest Path  $\rightarrow$  easy

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Does there exist a path of length exactly  $k$  in graph  $G$ ?

- Hardness follows from Hamiltonian path.

# Longest Path: Known Results

- **Special Cases:** Longest Path for special graph classes.
- **Approximation Algorithms:** An efficient but inexact solution.
- **FPT Algorithm:** An inefficient but exact solution.

# Longest Path: Known Results

- **Color coding:**  $4.32^k \text{poly}(n)$  [Alon et al., Huffman]
- **Representative Set:**  $2.6^k \text{poly}(n)$  [Fomin et al.]
- **Best Known:**  $2.55^k \text{poly}(n)$  [Tsur]

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Open problem: Design a deterministic  $2^k \cdot \text{poly}(n)$ -time algorithm to find a path of length  $k$  in a graph  $G$  of size  $n$ .

# Algebraic Approach

Encode the  $k$ -length walks in  $G$  by a degree- $k$  polynomial.

# Algebraic Approach

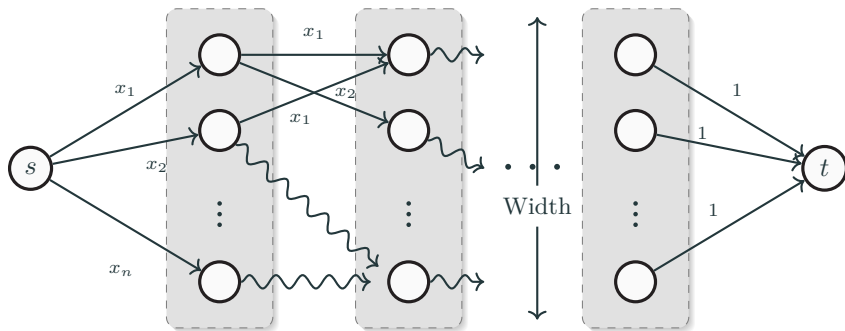
Encode the  $k$ -length walks in  $G$  by a degree- $k$  polynomial.

For a graph  $G$  of size  $n$ , define  $n \times n$  matrix  $A_G$ :

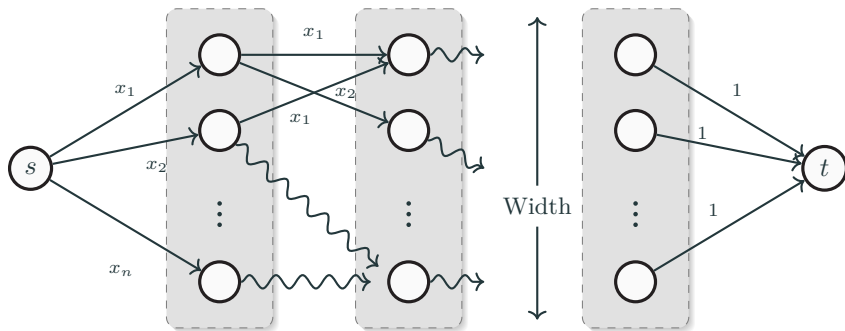
$$A_G = \begin{cases} x_j, & (i, j) \in E(G) \\ 0, & \text{otherwise.} \end{cases}$$



# Algebraic Approach

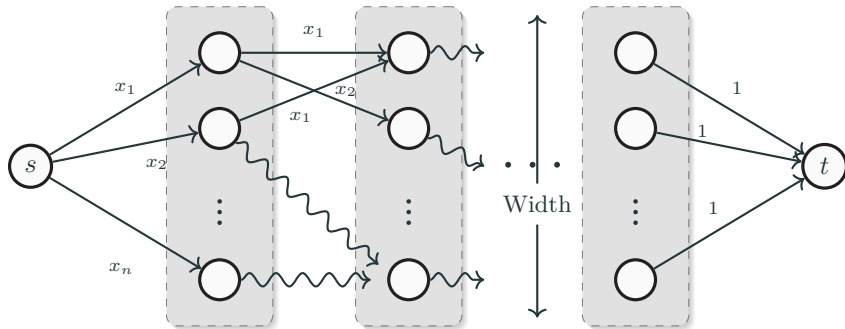


# Algebraic Approach



Consider the polynomial  $Q_G = (x_1, \dots, x_n)^T \cdot A_G^{k-1} \cdot \bar{1}$ .

# Algebraic Approach



A  $k$ -path in  $G$  corresponds to a square-free term in  $Q_G$ .

# Longest Cycle

Does a graph  $G$  have a cycle of length  $k$ ?

Does  $Q_G$  have any square-free term?

Define the symbolic adjacency matrix  $A$

- **$k$ -th Elementary Symmetric Polynomial:** Polynomial encoding all  $k$ -length paths:

$$e_{n,k} = \sum_{T \subseteq [n], |T|=k} \prod_{i \in T} x_i.$$

- Does there exist a **common term**?
- Addressed in the works of:
  - Pratt [2019],
  - Arvind, C., Datta, Mukhopadhyay [2019],
  - Brand, Pratt [2021].

# Disjointness Matrix

Define a matrix of size  $\binom{n}{k/2}$  such that,

$$D[S, T] = \begin{cases} 1, & S \cap T = \emptyset \\ 0, & \text{otherwise.} \end{cases}$$

Complexity depends on the **rank of the disjointness matrix  $D$** .

# Disjointness Matrix

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**Bad News: Disjointness matrix is of full rank.**

- **$k$ -th Elementary Symmetric Polynomial:** Polynomial encoding all  $k$ -length paths:

$$\hat{e}_{n,k} = \sum_{T \subseteq [n], |T|=k} \prod_{i \in T} \alpha_T \cdot x_i.$$

- Does there exist a **common term**?



# Weighted Disjointness Matrix

Define a matrix of size  $\binom{n}{k/2}$  such that,

$$\hat{D}[S, T] = \begin{cases} \alpha_{S \cup T}, & S \cap T = \emptyset \\ 0, & \text{otherwise.} \end{cases}$$

Complexity depends on the **rank of the weighted disjointness matrix  $\hat{D}$** .

- $\text{Rank}(D) = 2^k$  [ACDM'19].

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- $\alpha_T \not\geq 0 \implies$  randomized algorithm.
- $\text{Rank}(D) \leq 2.62^k$  where  $\forall T, \alpha_T > 0$  [BP'21].

## Longest Path: Open Problem

Open problem: Design a  $2^k \cdot \text{poly}(n)$ -time algorithm to find a path of length  $k$  in a graph  $G$  of size  $n$ .

Open problem: Minimize the rank of a weighted disjointness matrix.

# Summary

## *Open Problems:*

1. Efficient parallel algorithm for bipartite perfect matching,
2. Efficient FPT algorithm for longest path problem,
3. Rank of a weighted disjointness matrix,

## *Main Idea:*

1. Reduce a graph problem to a problem on polynomials.

# Summary

## *Open Problems:*

1. Efficient parallel algorithm for bipartite perfect matching,  
Is algebraic approach helpful?
2. Efficient FPT algorithm for longest path problem,
3. Rank of a weighted disjointness matrix,

## *Main Idea:*

1. Reduce a graph problem to a problem on polynomials.

# Summary

## *Open Problems:*

1. Efficient parallel algorithm for bipartite perfect matching,
2. Efficient FPT algorithm for longest path problem,
3. Rank of a weighted disjointness matrix,  
an algebraic approach to design efficient FPT algorithm

## *Main Idea:*

1. Reduce a graph problem to a problem on polynomials.



**Thank You!**